

PATENT APPLICATION FEE DETERMINATION RECORD
Effective December 8, 2004

10/770354

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS		
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	minus 20 =	
INDEPENDENT CLAIMS	minus 3 =	
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
RATE	Fee	RATE	Fee
BASIC FEE	715	OR BASIC FEE	
X\$ 25=		OR X\$50=	
X100=		OR X200=	
+180=		OR +360=	
TOTAL		TOTAL	

CLAIMS AS AMENDED - PART II 8/15/06

(Column 1) (Column 2) (Column 3)

AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
						(Column 1)	(Column 2)	(Column 3)	(Column 1)
	Total	16	Minus	26	= 0				
	Independent	7	Minus	7	= 0				
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>									

SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25=		OR X\$50=	
X100=		OR X200=	
+180=		OR +360=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
						(Column 1)	(Column 2)	(Column 3)	(Column 1)
	Total	20	Minus	26	= 0				
	Independent	3	Minus	7	= 0				
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>									

SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25=		OR X\$50=	
X100=		OR X200=	
+180=		OR +360=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
						(Column 1)	(Column 2)	(Column 3)	(Column 1)
	Total	..	Minus	..	=				
	Independent	..	Minus	..	=				
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>									

SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25=		OR X\$50=	
X100=		OR X200=	
+180=		OR +360=	